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# Computational Imaging Through Atmospheric Turbulence

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# Computational Imaging Through Atmospheric Turbulence

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## ABSTRACT

Since the seminal work of Andrey Kolmogorov in the early 1940's, imaging through atmospheric turbulence has grown from a pure scientific pursuit to an important subject across a multitude of civilian, space-mission, and national security applications. Fueled by the recent advancement of deep learning, the field is further experiencing a new wave of momentum of applying these learning-based techniques to the problem. However, because of the complexity of the physics of atmospheric turbulence, significant gaps remain to be filled before the power of deep learning can be fully unleashed. In particular, the goal of building the most accurate turbulence model to mimic nature is gradually shifted to designing a compromised model that can maximize the image reconstruction performance. This leads to a new field which this book is trying to explain, Computational Imaging Through Atmospheric Turbulence.

The goal of this book is to present the basic concepts of turbulence physics while framing it under the theme of computational imaging. Emphasis is put on elaborating the principles of how waves propagate through atmospheric turbulence and propagation-free approaches to reproduce the

effect without needing wave propagation equations. This allows for a much faster simulation while preserving the physics of turbulence, hence creating the possibility of integrating turbulence physics into the design of image reconstruction algorithms. The book is written for readers with an image processing background who are seeking to understand the physics of turbulence. Connections with deep learning are emphasized throughout the book.

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## Preface

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The physics of imaging through atmospheric turbulence has been around for more than 80 years, and over this time it has generated a rich collection of texts and papers. We came to the field with an image processing background without having even read an optics textbook. Upon reading some of the imaging through turbulence literature, we very quickly realized the depth and breadth of the subject, but more strikingly the lack of an easy-to-read reference for people with a background like us.

The goal of this book is to provide a short introduction to the subject from the perspective of an image processing person. By image processing, we are thinking of scientists and engineers working on inverse problems in imaging systems with the goal of recovering signals from corrupted measurements. To this end, we are targeting readers who would like to know the physics of atmospheric turbulence so that they can improve their algorithms. Because of the specific perspective we take here and the targeted audience group, we shall not take a very rigorous physics-based approach. Unless the reader is already familiar with wave optics, the learning barrier will be so high that an average person would not be able to master the concepts quickly. Democratizing the ideas and educating the image processing community is an important mission of this book.

As we write this book, we aim in delivering the “big pictures” of the subject. Whenever needed, we streamline background materials

including probability, optics, and optimization. Some sacrifices in the material are made to balance precision and clarity. Therefore, we do not regard this book as any substitution of the great optics books of our time. Whenever possible, we will connect the technical details back to our theme of computational imaging.

We would like to thank a lot of people who offered generous feedback to us: Jeremy Bos, Chris Dainty, Russell Hardie, Dan LeMaster, Kevin Miller, Casey Pellizzari, Michael Roggemann, Mike Rucci, Jason Schmidt, and Mark Spencer. We also like to thank our fellow colleagues and students at Purdue: Charlie Bouman, Mark Bell, Mary Comer, and Amy Reibman, who examined several Ph.D. dissertations containing materials used in this text. Two members of our group are particularly instrumental to our turbulence project: Xingguang Zhang and Zhiyuan Mao. We thank the continuous support of IARPA and the Michigan State University team in the BRIAR program, especially Xiaoming Liu, Arun Ross, Anil Jain, Atlas Wang, Humphrey Shi, and their students.

We also wish to thank Mark de Jongh with Now Publishers in reaching out to us and helping to make this monograph possible. In addition, a big part of the text is presented and recorded at the 2022 IEEE Conference on Computer Vision and Pattern Recognition (CVPR), and the 2022 IEEE International Conference on Image Processing. Readers interested in watching the video recordings can go to [https://www.youtube.com/watch?v=g\\_VY0KToV\\_s&t=2s](https://www.youtube.com/watch?v=g_VY0KToV_s&t=2s).

Nicholas Chimitt and Stanley H. Chan  
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