

# Network and Protocol Architectures for Future Satellite Systems

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**Tomaso de Cola**

German Aerospace Center

**Alberto Ginesi**

European Space Agency

**Giovanni Giambene**

University of Siena

**George C. Polyzos**

Athens University of Economics and Business

**Vasilios A. Siris**

Athens University of Economics and Business

**Nikos Fotiou**

Athens University of Economics and Business

**Yiannis Thomas**

Athens University of Economics and Business

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Tomaso de Cola  
German Aerospace Center  
tomaso.decola@dlr.de

Alberto Ginesi  
European Space Agency  
alberto.ginesi@esa.int

Giovanni Giambene  
University of Siena  
giambene@unisi.it

George C. Polyzos  
Athens University of Economics and Business  
polyzos@aueb.gr

Vasilios A. Siris  
Athens University of Economics and Business  
vsiris@aueb.gr

Nikos Fotiou  
Athens University of Economics and Business  
fotiou@aueb.gr

Yiannis Thomas  
Athens University of Economics and Business  
thomasi@aueb.gr

# Contents

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<b>1</b>	<b>Introduction</b>	<b>8</b>
1.1	Modern Satellite Systems . . . . .	8
1.2	Overall Framework . . . . .	10
<b>2</b>	<b>Future Trends in Satellite Communications</b>	<b>12</b>
2.1	High Throughput Satellite (HTS) systems . . . . .	12
2.2	Non-GEO Satellite Systems . . . . .	45
2.3	Networking Challenges . . . . .	61
<b>3</b>	<b>Networking Solutions for High Throughput Satellite Systems</b>	<b>73</b>
3.1	MPTCP . . . . .	73
3.2	Network Coding and its Applications to Satellite Networking	93
<b>4</b>	<b>Future Trends in Satellite Networking</b>	<b>119</b>
4.1	SatCom Use Cases and Applications . . . . .	120
4.2	Future SatCom based on ICN architectures . . . . .	132
	<b>Bibliography</b>	<b>152</b>

## Abstract

Since their conception, satellite communications have been regarded as a promising tool for all environments where the terrestrial infrastructure is limited in capacity or to take advantage of the multicasting/broadcasting capabilities inherent in satellite technology. Recent advances have seen satellite technology mature to a more prominent role in the telecommunications domain. In particular, the design of novel satellite payload concepts for Geostationary (GEO) satellite platforms, as well as renewed interest in Low Earth Orbit (LEO) satellite constellations have made the integration of satellite and terrestrial networks almost compulsory to ensure new services meet the requirements for high user-rate and quality of experience that could not be achieved using either of the two technologies independently. From this viewpoint, convergence of satellite and terrestrial technologies also requires considering the most recent trends in networking, with special attention being paid to the potential new architectures that have been recently proposed in the framework of Future Internet.

This monograph explores the main components of the scenarios above, putting particular emphasis on the networking aspects. To this end, novel protocols such as Multi Path TCP (MPTCP) and networking trends such as Information Centric Networking (ICN) are explored by demonstrating their applicability in some scenarios that deploy both satellite and terrestrial segments. Particular attention is given to smart gateway diversity schemes which advocate the use of sophisticated multi-path transmission schemes to exploit the multi-homing features offered by present day devices. The second part of the monograph is dedicated to content-based networking, which is becoming increasingly popular driven by the pervasiveness of the Internet in everyday life. In this regard, applications to satellite communications are illustrated and the technical challenges to be further addressed are highlighted.



## List of Abbreviations and Acronyms

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<b>ACK</b>	Acknowledgment
<b>ACM</b>	Adaptive Coding and Modulation
<b>AeNB</b>	Aerial eNB
<b>AIDA</b>	Agile Integrated Downconverter Assembly
<b>AIMD</b>	Additive Increase Multiplicative Decrease
<b>AMR</b>	Automatic Meter Reading
<b>AP</b>	Access Provider
<b>ARQ</b>	Automatic Repeat reQuest
<b>AS</b>	Autonomous System
<b>BDP</b>	Bandwidth-Delay Product
<b>BER</b>	Bit Error Rate
<b>BFN</b>	Beam Forming Network
<b>BH</b>	Beam Hopping
<b>BIC</b>	Binary Increase Congestion control

<b>BSM</b>	Broadband Satellite Multimedia
<b>CCSDS</b>	Consultative Committee for Space Data Systems
<b>CDN</b>	Content Delivery Networks
<b>CP</b>	Content Provider
<b>CR</b>	Content Router
<b>CRA</b>	Contention Resolution ALOHA
<b>CRC</b>	Cyclic Redundancy Check
<b>CRDSA</b>	Contention Resolution Diversity Slotted ALOHA
<b>cwnd</b>	congestion window
<b>DAMA</b>	Demand Assignment Multiple Access
<b>DPI</b>	Deep Packet Inspection
<b>DRA</b>	Direct Radiating Array
<b>DSA</b>	Diversity Slotted ALOHA
<b>DTN</b>	Delay/Disruption Tolerant Network
<b>EIRP</b>	Effective Isotropic Radiated Power
<b>EPC</b>	Evolved Packet Core
<b>ESA</b>	European Space Agency
<b>FAFR</b>	Focal Array Fed Reflector
<b>FCFS</b>	First Come, First Served
<b>FEC</b>	Forward Error Correction
<b>FIFO</b>	First In, First Out
<b>FN</b>	Forwarding Node

<b>FTP</b>	File Transfer Protocol
<b>GEO</b>	Geostationary Orbit
<b>GFP</b>	Generic Flexible Payload
<b>GW</b>	Gateway
<b>HAP</b>	High Altitude Platform
<b>HAP</b>	High-Altitude Platform
<b>HL-BFN</b>	High level BFN
<b>HPA</b>	High Power Amplifier
<b>HTS</b>	High Throughput Satellite
<b>HTS</b>	High Throughput Systems
<b>HTTP</b>	Hypertext Transfer Protocol
<b>ICN</b>	Information Centric Networking
<b>IMUX</b>	Input Multiplexer
<b>IoT</b>	Internet of Things
<b>IP</b>	Internet Protocol
<b>IRIS</b>	IP Routing in Space
<b>IRSA</b>	Irregular Repetition Slotted ALOHA
<b>ISL</b>	Inter-Satellite Link
<b>ISL</b>	Inter-Satellite Links
<b>ISP</b>	Internet Service Provider
<b>LEO</b>	Low Earth Orbit
<b>LFU</b>	Least Frequently Used

<b>LL-BFN</b>	Low level BFN
<b>LNA</b>	Low Noise Amplifier
<b>LRU</b>	Least Recently Used
<b>M2M</b>	Machine-to-Machine
<b>MAC</b>	Media Access Control
<b>MFPB</b>	Multi Feed Per Beam
<b>MPA</b>	Multi-Port Amplifier
<b>MPLS</b>	Multi-Protocol Label Switching
<b>MSS</b>	Maximum Segment Size
<b>NACK</b>	Negative Acknowledgment
<b>NASA</b>	National Aeronautics and Space Administration
<b>NC</b>	No Caching
<b>NCC</b>	Network Control Center
<b>NDN</b>	Named Data Networking
<b>NFV</b>	Network Function Virtualization
<b>NMC</b>	Network Management Center
<b>NRS</b>	Name Resolution Service
<b>OBP</b>	On-Board Processor
<b>PBR</b>	Policy-Based Routing
<b>PEP</b>	Performance Enhancing Proxy
<b>PER</b>	Packet Erasure Rate
<b>PER</b>	Packet Error Rate

<b>PLA</b>	Packet Level Authentication
<b>PLMU</b>	Portable Land Mobile Unit
<b>PLR</b>	Packet Loss Rate
<b>PSI</b>	Publish-Subscribe Internetworking
<b>QoE</b>	Quality of Experience
<b>QoS</b>	Quality of Service
<b>RA</b>	Random Access
<b>RASE</b>	Routing and Switching Equipment
<b>RENE</b>	Rendezvous Network
<b>RLNC</b>	Random Linear Network Coding
<b>RN</b>	Rendezvous Nodes
<b>RTT</b>	Round-Trip Time
<b>SA</b>	Slotted ALOHA
<b>SACK</b>	Selective Acknowledgment
<b>SCACE</b>	Single Channel Agile Converter Equipment
<b>SC-ARQ</b>	Selective-Coded ARQ
<b>SCPS-TP</b>	Space Communications Protocol Specifications - Transport Protocol
<b>SDN</b>	Software Defined Networking
<b>SFPB</b>	Single Feed Per Beam
<b>SIC</b>	Successive Interference Cancellation
<b>SNACK</b>	Selective Negative Acknowledgment
<b>SNO</b>	Satellite Network Operator

<b>SR-ARQ</b>	Selective-Repeat ARQ
<b>SSPA</b>	Solid State Power Amplifier
<b>STP</b>	Satellite Transport Protocol
<b>SVNO</b>	Satellite Virtual network Operator
<b>TCP</b>	Transmission Control Protocol
<b>TCP</b>	Transmission Control Protocol
<b>TM</b>	Topology Manager
<b>TP</b>	Transit Provider
<b>TWTA</b>	Travelling Wave Tube
<b>UAV</b>	Unmanned Aerial Vehicle
<b>V2I</b>	Vehicle-to-Infrastructure
<b>V2V</b>	Vehicle-to-Vehicle
<b>VANET</b>	Vehicular Ad-Hoc Network

# 1

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## Introduction

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### 1.1 Modern Satellite Systems

Ever since the inspirational and visionary article from Arthur L. Clark in 1945<sup>1</sup>, satellite communications have become more and more part of our everyday life, as they counted a large number of applications such as TV broadcasting, Earth observation, navigation-assisted vehicle, support to disaster situations, just to cite a few. As a result of the increasing number of applications, the satellite academic and industrial community has put quite some effort in developing new platforms able to offer more capacity, so as to enable richer services. From this standpoint, it is also worthwhile to mention the proliferation of communication standards developed to ensure interoperability between different satellite systems, such as those elaborated in DVB and then ETSI standardisation fora.

In the continuous technological progress observed in the last 20 years, a prominent role has been played by the communication paradigm switch from single-beam to multi-beam, in order to provide

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<sup>1</sup>“Extra-Terrestrial Relays – Can Rocket Stations Give Worldwide Radio Coverage?”, *Wireless World*, October 1945.

larger data-rates, though at cost of increased interference to be contrasted by suitable mitigation techniques. This revolution has led to rethinking of the overall satellite system, for what concerns both the terrestrial and the space segment. As to the latter, classical bent-pipe satellites have been more often accompanied by on-board processing ones, thus broadening the optimisation space to be considered during the system design. In particular, the advent of satellite payload flexible in power, frequency or time (beam-hopping) introduced a new dimension in the resource allocation problem across the entire satellite system, hence facilitating to more efficiently meet the capacity requests of users.

Another key technological advance has been offered by the introduction of LEO constellations in early 2000's that initially turned out to be unsuccessful and eventually becoming again an appealing concept as proven by the recent launch of *mega-constellations*, supposed to be able to better serve users with larger data rates and lower access latency, thus possibly resulting a direct competitor to terrestrial technologies. In this perspective, the advent of free space laser optics too signed an important step in revolutionizing the design of future satellite systems, in that they can offer much larger data rates than those available with radio-frequency counterpart, although the performance of the former can be severely hampered by adverse conditions such as clouds.

In spite of the ever-increasing effort made by the satellite community to evolve the operational concept of satellite communication, it is however immediate to grasp that satellite technology cannot be ultimate vehicle to support telecommunications in all its forms. On the contrary, Internet has been typically transported over terrestrial infrastructures and its predominance will even increase, taking also advantage of the increasing penetration of mobile devices in everyday life. Nevertheless, the ideal compromise between the two competing worlds consists in the convergence in a unique ecosystem therefore able to meet all users' demands on a full anytime-anywhere scale. To make the integration exercise meaningful for both worlds, satellite systems has undergone important enhancements from a communication viewpoint, aimed at increasing the overall offered capacity, as testified by the ex-



perimentation of Extra High Frequency (EHF) frequency bands and the related use of diversity techniques to efficiently support gateway handover events and still to attain very high level of system availability. Further to this, new networking paradigms have been explored to let the satellite technology become an appealing candidate for integration with terrestrial network. In the perspective, an important role is also being played by the current reshaping of Internet delivery infrastructures that are more and more tailored around the content rather than the traditional *source-destination* philosophy. From this standpoint, the promotion of Information Centric Networking paradigms represents an important shift in the networking paradigm used so far and also introduces some important features to ease integration between heterogeneous technologies.

All in all, these are the main components that are considered instrumental to develop a more modern vision of satellite systems, which are destined to seamlessly integrate with terrestrial infrastructure in the near future.

## 1.2 Overall Framework

This monograph surveys the most recent advances in satellite communication technology, putting special emphasis on the networking concepts that are expected to enable seamless integration of satellite and terrestrial segments. In this view, it guides the readers along a path ideally connecting the current trends in satellite payloads design and the related implications in the design of resource allocation schemes with the modern protocol architectures that have emerged during the last years in the terrestrial domain. The logical decomposition of this picture therefore consists in three main elements to which specific sections are reserved, starting from a system view of satellite environments to conclude with an architectural perspective. In this light, the monograph is conveniently structured as follows:

- Section 2 illustrates the main concepts behind the design of flexible and beam hopping payloads, giving also insights into how more efficient resource allocations should be implemented. The

overall discussion provides a system view analysis of satellite systems, providing a possible outlook on the design of next generation satellite systems and consequent enabling of new services.

- Section 3 approaches the trend of network convergence for satellite and terrestrial segments, delving the potentials of multi-path communication protocols. In this respect, overview of the Multi Path TCP protocol (MPTCP) is given and its application combined to networking coding in heterogeneous terrestrial-satellite links is illustrated.
- Section 4 is the natural follow-up of the discussion about integrated satellite and terrestrial network given in Section 3, here giving an architectural perspective. In particular, the recently conceived concept of Information Centric Networking (ICN) is applied to illustrate the advantages in terms of seamless network integration offered by some of its features.

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