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ABSTRACT

The rise of audio deepfakes presents a significant security threat that undermines trust in digital communications and media. These synthetic audio technologies can convincingly mimic a person's voice, enabling malicious activities like impersonation, fraud, and misinformation. Addressing this growing threat requires robust detection systems to ensure the authenticity of digital content.

In this survey, we provide a comprehensive analysis of the state-of-the-art techniques in audio deepfake generation and detection. We examine various methods used to generate audio deepfakes, including Text-to-Speech (TTS) and Voice Conversion (VC) technologies, and discuss their capabilities in producing highly realistic synthetic audio. On the

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detection front, we explore a wide range of approaches, encompassing traditional machine learning and deep learning models for feature extraction and classification. The importance of publicly available datasets for training and evaluating these models is emphasized, showcasing their role in advancing detection capabilities.

Additionally, the integration of audio and video deepfake detection systems is discussed, providing a comprehensive defense against sophisticated attacks. This survey critically assesses existing methods and datasets, highlighting challenges like the high realism of deepfakes, limited data diversity, and the need for models that generalize well. It aims to guide future research in enhancing detection and safeguarding digital media integrity.

1

Introduction

In recent years, social media platforms have revolutionized information dissemination, marking a significant departure from traditional communication channels. By breaking down geographical and cultural barriers, they have become essential for knowledge sharing, fostering global connections, and enabling in-depth discussions. Social media has significantly broadened our horizons, allowing for the exchange of diverse ideas, experiences, and perspectives that would otherwise remain localized (Ali *et al.*, 2023). The capacity of social media to unite individuals from varied backgrounds, amplify underrepresented voices, and initiate collaborative ventures has fundamentally altered our engagement with the world. However, this landscape is not without its challenges. The openness and immediacy that facilitate information flow also expose these platforms to misuse. A concerning aspect has emerged, characterized by the spread of harmful content intended to mislead and manipulate public perception (Chen *et al.*, 2023). In this interconnected era, the swift spread of misinformation and deceptive narratives poses notable risks to societal well-being. This juxtaposition

reflects the delicate balance between the beneficial and adverse impacts of digital platforms, highlighting the need for careful vigilance and responsible management in the digital area.

Central to this digital transformation is the advent of artificial intelligence (AI), particularly its subset, deep learning (DL), which mimics the complex processes of the human brain. DL has emerged as a transformative force across various sectors, enabling organizations to innovate their products and services significantly (Saxena *et al.*, 2023). An illustrative example is Instagram's use of DL to address cyberbullying, showcasing how sophisticated algorithms can foster safer digital communities by identifying and mitigating harmful interactions (Sachdeva, 2021; Yi and Zubiaga, 2023). Such applications of AI and DL not only demonstrate technology's potential to enhance digital spaces but also reflect a commitment to social responsibility. Moreover, DL's influence extends to the realm of communication, as seen in Gmail's smart replies and the development of AI-driven chatbots (Chen *et al.*, 2019). These innovations, characterized by their ability to offer personalized and context-aware interactions, represent the synergy between human intelligence and machine efficiency. They pave the way for a new era of human-machine communication, enhancing user experiences across industries through seamless, natural language-based interactions (Olujimi and Ade-Ibijola, 2023).

However, this digital utopia is counterbalanced by the insidious rise of deepfake technology, a phenomenon that tests the boundaries of media manipulation (Xiao *et al.*, 2023). The term "deepfake," derived from "deep learning" and "fake," encapsulates the essence of this AI-driven manipulation. Through the employment of deep neural networks, hyper-realistic yet entirely fabricated content, spanning images, audio, and videos, are generated (Yan, 2023). The use of multimedia content as evidence in the legal world has become increasingly common, but it presents a significant challenge due to the rise of sophisticated manipulation tools. The authenticity and integrity of audio-visual evidence must be rigorously verified to ensure its credibility in legal proceedings. However, the emergence of easily accessible manipulation tools,

such as FaceApp¹, Sound Forge², DeepFaceLab³, Wombo⁴, REFACE⁵, Wav2Lip⁶, Avatarify⁷, and Deepart.io⁸, have made it easier to create realistic fabricated data.

Deepfake technology encompasses various categories, including face-swap, lip-synching, puppet-master, face synthesis and attribute manipulation, and audio-only deepfakes. Face-swap deepfakes involve replacing a person's face with another person's face, often targeting famous individuals in scenarios they never appeared in (Walczyna and Piotrowski, 2023). Lip-synching-based deepfakes manipulate a target person's lip movements to sync with a specific audio recording, making it appear as though they are saying something they did not (Kumar *et al.*, 2017). Puppet-master deepfakes mimic a target person's expressions, including eye movement and facial expressions, to create a video that animates the impersonator's desires (Pantelić and Gavrovska, 2022). Face synthesis and attribute manipulation involve generating photo-realistic face images and editing facial attributes, often used for spreading disinformation on social media. These technologies have witnessed a rising presence in society, with discernible repercussions across various dimensions. This is exemplified by instances such as manipulated videos altering the public perception of figures like Nancy Pelosi (Funke, 2020) or misleading political campaign content featuring Joe Biden (Kessler, 2020). Deepfakes have also found a place in entertainment and creative applications, with programs like Spangler and Murphy (Spangler, 2020) and Huang's face-swapping tool (Murphy and Huang, 2019).

Audio deepfakes are centred on the generation of a target speaker's voice, employing advanced deep learning methodologies to convincingly replicate speech patterns and vocal characteristics. This technology offers the potential to make individuals appear as if they are uttering statements they have never actually articulated. Two prevalent approaches in audio deepfake creation are text-to-speech synthesis (TTS)

¹www.faceapp.com

²www.magix.com/us/music-editing/sound-forge/

³<https://www.deepfakevfx.com/downloads/deepfacelab/>

⁴www.wombo.ai/

⁵reface.ai

⁶github.com/Rudrabha/Wav2Lip

⁷<https://avatarify.ai/>

⁸<https://creativitywith.ai/departio/>

and voice conversion (VC) (Masood *et al.*, 2023). In TTS-based deepfakes, the system generates natural-sounding voice waveforms based on provided text input, effectively mimicking the target speaker's voice (Taylor, 2009). For instance, a malicious actor could use TTS to fabricate an audio clip of a political figure endorsing a policy they never supported. On the other hand, VC techniques transform the speech signal of a source speaker to make it appear as though it was spoken by the target speaker while preserving linguistic content. An example of VC-based deepfake might involve altering a recorded statement from one individual to make it sound like it was said by a different person, potentially leading to significant misinformation and misattribution (Mohammadi and Kain, 2017). As audio deepfake technology advances, it poses substantial challenges to the integrity of voice-based communication and authentication; the instance of a CEO falling victim to a deepfake voice impersonation scam demonstrates the tangible financial risks associated with this technology (Stupp, 2019; Levine, 2020).

The emergence of deepfake technology has raised both challenges and opportunities, offering significant potential for diversifying into various commercial ventures and fostering innovation (Johnson and Diakopoulos, 2021). Deepfakes possess the capacity to reshape and advance business models, particularly as consumers increasingly engage in virtual environments (Kietzmann *et al.*, 2020). Companies like Meta, formerly Facebook, are actively investing substantial amounts, such as \$10 billion in 2021 alone, in developing a virtual reality world known as the Metaverse, featuring deepfake-generated objects, signalling novel prospects alongside new challenges (Mateo, 2023). This dualistic nature of deepfake technology motivates exploration of both its risks and opportunities, a facet that remains relatively uncharted in the current business literature.

Furthermore, deepfakes on the internet and social media platforms have become integral to personal and professional interactions, providing easy-to-use avenues for real-time discussions, ideological expression, and information sharing (Karnouskos, 2020). This rapid dissemination, combined with the increasing integration of digital technologies into society, is poised to have far-reaching consequences in the marketplace. However, due to the intricate and emergent nature of deepfake technol-

ogy, the current comprehension of its implications remains fragmented, limited, and in its early stages of development (Dwivedi *et al.*, 2021). In light of the multifaceted implications of deepfake technology, it's essential to note that, thus far, the predominant focus of research and development efforts has been directed towards video deepfakes, given their visually compelling nature and potential for misuse (Chesney and Citron, 2018). A substantial body of work has emerged, encompassing everything from detection methodologies to ethical and legal considerations, all geared towards mitigating the negative impacts of video-based deepfakes. However, it's important to acknowledge that, while video deepfakes have been a primary focus, audio deepfakes have received comparatively limited attention in both research and public discourse (Somoray and Miller, 2023).

The availability of deepfake databases and generation algorithms has democratised the creation of convincing deepfake content, leading to an exponential increase in their dissemination across online platforms, amplified by the rapid reach and sharing capabilities of social media. This surge in deepfake-related issues is mirrored in the growing body of scientific literature, which delves into the technological aspects of deepfake generation and detection and explores the ethical, social, and legal dimensions. While there are existing reviews in specific subfields, such as deepfake creation and detection (Heidari *et al.*, 2024; Masood *et al.*, 2023; Dagar and Vishwakarma, 2022), (Mirsky and Lee (2021) and Abu-Ein *et al.* (2022)), legal considerations (Akpuokwe *et al.*, 2024; Kaddoura and Al Husseiny, 2023; Silva, 2021; Perot and Mostert, 2020), forensics (Kingra *et al.*, 2023; Amerini *et al.*, 2021; Verdoliva, 2020), social spam (Qazi *et al.*, 2024; Aljabri *et al.*, 2023; Rao *et al.*, 2021; Yurtseven *et al.*, 2021) and social impact (Wazid *et al.*, 2024; Al-Khzraji *et al.*, 2023; Hancock and Bailenson, 2021; Gamage *et al.*, 2021), none comprehensively encompass the entire spectrum of deepfake research areas. This gap presents an opportunity for researchers seeking to contribute to this rapidly evolving field, which spans diverse disciplines and continuously adapts to emerging trends and funding opportunities. Despite its relative novelty, deepfake research holds immense potential for interdisciplinary collaboration and innovation, with the potential to shape the future of digital content and its societal implications.

Figure 1.1 shows the trend in the number of research publications related to *Deepfakes* from 2015 to 2024, based on data from Dimensions.ai.⁹ The graph indicates a significant increase in publications on both *Video Deepfakes* and *Audio Deepfakes* over this period. Notably, publications on Video deepfakes consistently exceed those on Audio Deepfakes, suggesting a stronger research focus on visual deception in deepfake technology. This trend reflects the broader impact and challenges associated with video deepfakes, particularly in areas like multimedia manipulation, digital forensics, and societal impacts. Although Audio deepfakes have garnered attention, the volume of research remains lower, highlighting a need for more focused studies on the implications and challenges of audio deepfakes. The objective of this survey is to address this gap by exploring the unique aspects of audio deepfakes within the broader context of deepfake technology, which has predominantly focused on visual deception.

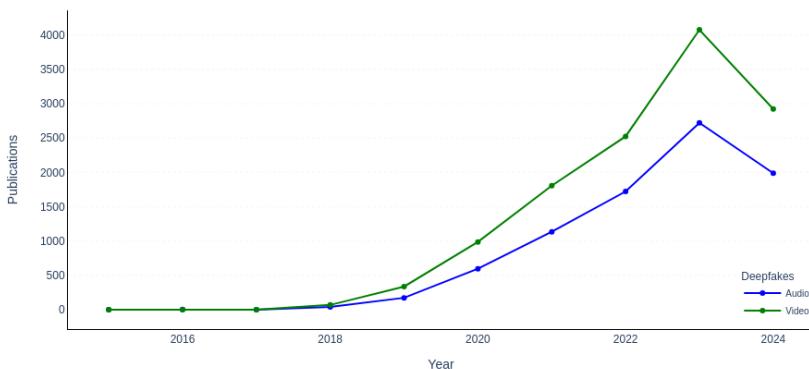


Figure 1.1: Trends in research publications on ‘Deepfakes’ from 2015 to 2024. The graph illustrates a higher number of publications on Video Deepfakes compared to Audio Deepfakes throughout the period, reflecting a predominant research focus on visual deception technologies.

⁹ app.dimensions.ai/discover/publication

In this survey, we set the stage by providing an overview of the significance of audio deepfakes, their potential threats to security and trust in digital communications, and the necessity for robust detection systems. Section 2 traces the development of deepfake technology from its inception to its current state. We discuss the advancements in generative models and the increasing sophistication of deepfake creation techniques over time. We discuss the specific methods used to generate audio deepfakes in Section 3. This includes an exploration of Text-to-Speech (TTS) and Voice Conversion (VC) technologies, and the tools that enable these processes. Section 4 discusses audio deepfake detection systems. We examine the various techniques employed to extract meaningful features from audio data for the purpose of deepfake detection. This includes both traditional and deep learning approaches. Also, discuss the different classifiers used in detecting audio deepfakes. We cover a range of methods from machine learning to deep learning classifiers, highlighting their strengths and weaknesses in various detection scenarios. Section 5 provides an extensive review of the datasets commonly used for training and evaluating deepfake detection models. Section 6 provides the comparative analysis of various strategies applied in audio deepfake detection. Section 7 provides a detailed overview of the evaluation metrics considered throughout the cited works. Section 8 identifies and elaborates on the significant challenges in the field. Finally, in Section 9, we summarize the key findings of the survey and draw the conclusions.

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